SO WHY ARE YOU BRINGING A PICTURE PLANE TO BREAKFAST?

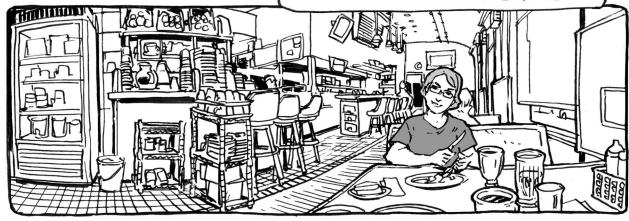


OH, THIS? IT'S TO ILLUSTRATE A POINT ABOUT 1-POINT PERSPECTIVE US.

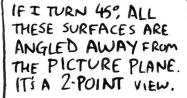
2-POINT PERSPECTIVE!

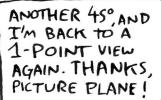
A PERSPECTIVE TUTORIAL BY MARK SIMMONS

SINCE OUR CONE OF VISION IS ONLY ABOUT 60 DEGREES WE CAN ONLY SEE A LITTLE BIT OF OUR SURROUNDINGS AT A TIME. GOOD THING, TOO! OTHERWISE, THE WORLD WOULD LOOK LIKE THIS ...

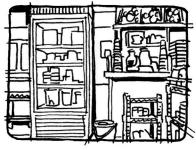


IF I TURN MY PICTURE PLANE TO THE LEFT, THE VIEW ISEE CAN BE SIMPLIFIED INTO 1-POINT PERSPECTIVE









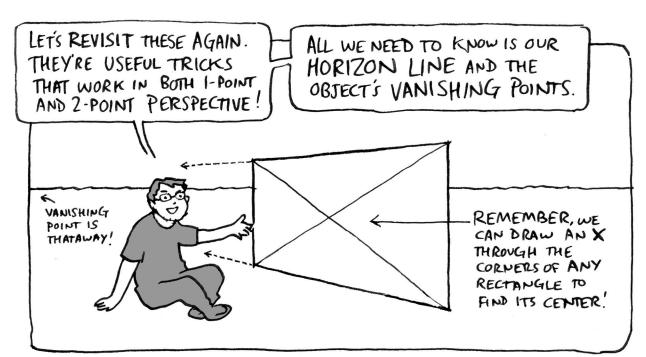


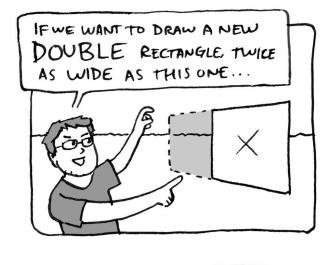




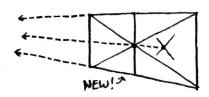


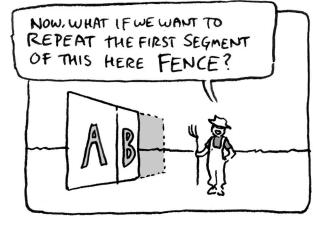
## 4 CHECKLIST CONSTRUCTIONS

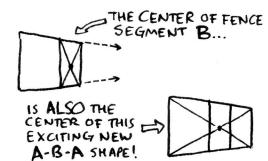


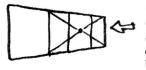


WE TRACE THE CENTERLINE
BACK TO THE VANISHING POINT,
FIND THE CENTER OF OUR NEW
DOUBLE-WIDE RECTANGLE,
THEN DRAW A BIG X TO FIND
ITS CORNERS.









THE CENTER OF OUR NEW A SEGMENT CAN BECOME THE CENTER OF A NEW B-A-B, AND SO ON.

